



Vasyi Penteleichuk

Frontend & React Native developer

Hard-working, creative and proactive. Constantly learning and trying new things. React & React Native developer since 2021. I started in the IT industry in 2015. My free time is dedicated to LeetCode, programming tutorials, and becoming familiar with Node.js. Ready to consider project work and full-time employment.

Contact

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Email

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Socials

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Address

Ukraine, Chernivtsi

GitHub

<https://github.com/penteleichuk>

Skills

- JavaScript, TypeScript, React, Redux, Saga, RTK, Next.js, NestJS, HTML, CSS, SCSS, MUI, BEM, FSD
- React Native, Expo, Firebase, Adapty, Google & Apple-signin, i18next, Lottie, hook-form, Camera, Reanimated, Audio, GoogleFit, AppleHealth, Persist, Publication AppStore & Google
- Unit test, StoryBook, Webpack, WebSocket, REST API, CI/CD

Language

- Ukrainian
- Romanian
- Russian
- English B1 - IN PROGRESS

In progress

- Node.js
- Angular
- Vue.js

Experience

2022 - 2024

Avatek

React & React Native

I developed new applications and published them on Google Play and the App Store. I engaged with mobile advertising and Firebase, creating systems for subscriptions and in-app navigation. I performed code audits and refactoring to enhance existing solutions. Additionally, I was responsible for developing new components for applications and providing ongoing support, ensuring their optimal performance and continued growth.

2021 - 2022

Assist Software

Frontend (React)

I was an integral part of the team working on developing new components for React applications, deeply analyzing and building prototype versions. In collaboration with my peers, I engaged in ideation sessions to come up with novel application concepts, with a special emphasis on a delivery service app for a neighborhood grocery store. Our aim was to enhance the shopping journey by implementing intuitive interfaces and optimizing the ordering system, thereby improving the ease of use and accessibility for the store's patrons.

2015 - 2020

Freelance & Marketplace

Gamemode developer

Developed game mods for GTA SA. Experienced in scripting solutions for multiplayer gaming on the SA-MP platform, using Pawn (with C-like syntax) and Lua programming languages. Engaged in reverse engineering. Participated in the development of a desktop launcher on Electron.js with Discord integration and support for multiplayer gaming. Developed a User Control Panel (UCP) for multiplayer gaming, including full integration with statistics and payment systems, using PHP and Laravel.

Projects

Moke Smoke

React Native (iOS & Android)

Commerce Yes

GitHub [Link](#)

Cards slip

React, Redux, (Teamwork)

Commerce No

GitHub [Link](#)

Social Network

React, Redux

Commerce No

GitHub [Link](#)

To Do List

React, Redux

Commerce No

GitHub [Link](#)